

FORESTRY TILLERS

SSL/SPEED

Forestry tiller for PTO tractors with fixed teeth rotor.

A Forestry Tiller designed to meet the needs of professionals who require both surface clearing and soil reclamation. This machine allows you to clean up crop residue and grind trees and stumps up to 12 in diameter and 12 in deep.

The optional push frame mounts to the support roller, while adjustable counter-blades are used to manually control the final product size.

 100-220 hp

 Ø 12 in max

 Depth 12 in



Adjustable counter-blade for longer working life



Dual transmission with side gearbox increase power delivery to the rotor



MAIN OPTIONS



Hydraulic controlled roller helps with compaction and working uneven terrain



Hydraulic top link

STANDARD EQUIPMENT

Hydraulic rear hood	Friction clutches (SSL/SPEED/DT)
Enclosed machine body	PTO shaft with cam clutch
Inside lateral protection	Bolted-on rotor shafts (in forged steel)
Protection chains	Welded steel counter-blades
Transmission with side gearbox	Adjustable counter-blade (forest)
Gearbox with freewheel	

OPTIONS

Multiple tooth options	Hydraulic guard frame
Hydraulic top link	Hydraulic support roller
IVT - CVT or creeper transmission mandatory	Forestry tires and carrier belly pan strongly recommended

MODEL	SSL/SPEED-150	SSL/SPEED-175	SSL/SPEED/DT-200	SSL/SPEED/DT-225	SSL/SPEED/DT-250
Engine (hp)	100-160	110-160	120-220	130-220	140-220
PTO (rpm)	1000	1000	1000	1000	1000
Working width (in)	63	72	82	91	101
Total width (in)	76	85	94	104	113
Weight (lbs)	4409	4762	5732	6195	6680
Rotor diameter (in)	23.6	23.6	23.6	23.6	23.6
Max shredding diameter (in)	12	12	12	12	12
Max working depth (in)	12	12	12	12	12
No. teeth type B/3+C/3/SS	44+4	50+4	58+4	66+4	74+4

Data refers to machine as standard set-up. Options may have reflects on weights and dimensions. The technical data in this catalogue may be altered without prior notice.

ROTOR TYPE B



TOOTH B/3 (standard)



TOOTH B/3/HD (option)



TOOTH C/3 (option)



TOOTH G/3/HD (option)



TOOTH C/3/SS (side scraper)