# STUMP CUTTERS

# SCH

# Stump cutter for tractors, for individual stumps.

SCH is a stump cutter designed to remove individual stumps in wooded areas, parks and farmland cleared of tall trees. This head is perfect for 160 to 280 hp tractors and has a working depth of 20 in. SCH has a hydraulic side shift system that lets the operator adjust

to the working area without having to make additional maneuvers with the tractor. It is extremely easy to use and shreds uniformly, even for extremely wide stumps. It is possible to mount either Standard or Heavy Duty teeth, ensuring superior performance in all sorts of terrain.



**Transmission with belts** 



#### Hydraulic side shifting

allows the stump cutter to move easily, quickly, and accurately while working close to plants and crops without damaging them



## **MAIN OPTIONS**



Hydraulic top link



160-280 hp



Depth 20 in

### STANDARD EQUIPMENT

| Hydraulic side shifting    | PTO shaft with cam clutch                |
|----------------------------|--|
| Enclosed machine body      | Bolted-on rotor shafts (in forged steel) |
| Dual row protection chains | Supporting service leg                   |
| Transmission with belts    |  |

FAE

#### **OPTIONS**

| Multiple tooth options                      | Hydraulic top link  |
|---|---|
| IVT - CVT or creeper transmission mandatory | Forestry tires and carrier belly pan strongly recommended |

| MODEL                  | SCH/SS/DT-55 |
|------------------------|--------------|
| Engine (hp)            | 160-280      |
| PTO (rpm)              | 1000         |
| Working width (in)     | 25           |
| Total width (in)       | 71           |
| Weight (lbs)           | 5952         |
| Rotor diameter (in)    | 35.9         |
| Max working depth (in) | 20           |
| No. teeth type A/3+MH  | 34+4         |

Data refers to machine as standard set-up. Options may have reflects on weights and dimensions. The technical data in this catalogue may be altered without prior notice.

#### **ROTOR TYPE A**







